

Horse Cock

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(/media/jumbo/horseprev_c95S945.jpg)

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Description

This is not my model. I just made the white textures so that it can be recolored within SFM using override materials. All credit goes to Shaotek for the original model, as I separated it from his Futa Demon.

Here are the source files (<http://a.pomf.se/mxwriu.rar>) (.DMX and .QC) for the horse cock so that anyone can modify it or convert it to GMod.

Using the Horse Cock:

When you first spawn this model, you'll notice it's white. This is intentional. Using override materials, you can change the color of the horse cock. Since the skin is white, it accepts other colors more effectively. **See below for steps on how to change the color.**

Steps:

- Begin by spawning the horse cock.

Add Override Materials

- Right click the model in the Animation Set Editor. (It should be named "horsecock1")
- Click "Add Override Materials"
- Right click model > Show in Element Viewer > AnimationSet
- Click the "+" next to "gameModel"
- Click the "+" next to "materials"
- Depending on which skin you are using, right click the green text "horsecockX" > Add Attribute > color

Skin 0 = horsecock

Skin 1 = horsecock2

Skin 2 = horsecock3

Skin 3 = horsecock4

- In the box that pops up, replace "newAttribute" with "\$color2" (without the quotes)
- Expand the horsecock material you just added \$color2 to
- Click the black box to the right of \$color2 and use the color palette to choose a new color for the cock

That's it!

Credits:

- Original model: Shaotek

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Comments



That escaled quickly...

SamarokYT (/profile/10271/)

🕒 5 months ago



YES.Mov

Bludingo (/profile/6740/)

🕒 5 months ago



Draenei Futas everywhere thank you.

Valnoressa (/profile/2198/) ❤️ (Admin)

🕒 5 months ago



@Valnoressa YES! Please make some Draenei futa with this model. I've been dying to get ahold of the new Draenei models in SFM. This cock will fit them perfectly.

MikeyMack (/profile/9889/) ❤️

🕒 5 months ago



nicely done... thx



Nice, I like the idea for coloring it via override. Been meaning to officially release the model for awhile now and you saved me the trouble of having to do so. Kudos!

shaotek (/profile/456/)

🕒 5 months ago



I have tried to override the color and followed everything step by step but the color never changes?

MasterBrony (/profile/9814/)

🕒 3 months, 2 weeks ago



@MasterBrony make sure you are changing the correct material. For example: if you are using the default skin (Skin 0) you will have to use the \$color2 override on "horsecock".

I included a list in the description that matches each skin to the material you will need to override to change the color. If you are absolutely positive you're changing the right one, try using \$color instead of \$color2. If it still doesn't work, I don't know what to tell you...

MikeyMack (/profile/9889/) ❤️

🕒 3 months ago



dose this model also work on Gmod?

nur1red (/profile/12932/)

🕒 2 months, 1 week ago



Yo, mine is checkered purple...how am i missing anything?

RINNZ (/profile/15822/)

🕒 1 month, 3 weeks ago



@RINNZ I seem to be having the same problem. It seems to be somehow missing a texture, even though i do believe i exported the folders correctly.

RCrash88 (/profile/20024/)

🕒 1 week, 2 days ago



eh good for the mlp models!

fexmysimpie121 (/profile/20175/)

🕒 4 days, 11 hours ago

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(/media/item_preview/horseprev.png)

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Dec. 13, 2014, 3:11 a.m.

Updated

Dec. 13, 2014, 3:16 a.m.

Views

15380

Category

Models

Ratings

66 (67 / 1)

Contributors



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